

**BOARD OF LATAH COUNTY COMMISSIONERS'
FORMAL AGENDA AND SCHEDULE OF MEETINGS
MEETING IN ROOM 2B**

(Roll call for Executive Session pursuant to Idaho Code Section 67-2345)



MONDAY, SEPTEMBER 16, 2002

9:00 AM Approve/Deny – For Review, Signature and Filing

1. File Authorization from Idaho Department of Lands to proceed with paving on the Latah Trail Project, 1 mile west of Troy
2. Request to authorize a grant application to Foundation Northwest, in the amount of \$20,000 for the Grange Kitchen retrofit

The Board will not be holding regular session this week, as it will be attending the Idaho Association of Counties (IAC) Conference at UI Best Western

WEDNESDAY, SEPTEMBER 18, 2002

10:00 AM Approve/Deny – For Review, Signature and Filing

1. *File Authorization from Idaho Department of Lands to proceed with paving on the Latah Trail Project, 1 mile west of Troy (continued from Monday)*
2. *File the Notice to Proceed (to HERCO, Inc.) on the Latah Trail paving project*
3. *File the Year 2002 Latah Trail Pavement Project Contract Documents for Latah County, prepared by Ruen-Yeager & Associates*



OTHER MEETINGS

MONDAY, SEPTEMBER 16, 2002

8:00 AM Idaho Association of Counties Conference, UI Best Western

7:00 PM Palouse Clearwater Conservation Network, Room 2B, Courthouse

TUESDAY, SEPTEMBER 17, 2002

8:00 AM Idaho Association of Counties Conference, UI Best Western

5:30 PM Planning Commission, Room 2B, Courthouse

5:30 PM SWAC meeting, Moscow City Council Chambers

WEDNESDAY, SEPTEMBER 18, 2002

8:00 AM Idaho Association of Counties Conference, UI Best Western

9:00 AM Moose Creek/Blue Lagoons Discussion with Idaho Department of Lands, Fish and Game, Andy Grant

FRIDAY, SEPTEMBER 20, 2002

8:00 AM Wellness Workshop, Dr. Raymer, Room 2B, Courthouse

9:00 AM Wellness Workshop, Dr. Raymer, Room 2B, Courthouse

2:00 PM GIS Committee, Room 2B, Courthouse

7:00 PM Star Garnet Club, Room 2B, Courthouse

SATURDAY, SEPTEMBER 21, 2002

8:00 AM Red Cross Training, Room 2B, Courthouse

AMENDED AGENDA

09/17/02

3:46 PM