

LATAH COUNTY ZONING COMMISSION

LATAH COUNTY COURTHOUSE ∞ 522 S. ADAMS ∞ PO BOX 8068 ∞ MOSCOW, ID 83843 ∞ (208) 883-7220

Bob Henriksen, Vice Chairman
Nancy Largent

Patrick Wilson, Chairman

Rodney Parker, Secretary
Brian Loomis

AGENDA

Meeting, Wednesday, February 1st, 2017, at 5:30 p.m.

Meeting to be held in Room 2B, Latah County Courthouse

1. Adoption of Minutes of the Following Meeting:

December 7th, 2016

2. Officer Elections:

3. Public Hearing:

CUP 811: a conditional use permit to operate a mineral resource development including excavation, stockpiling, crushing, and blasting, on approximately three (3) acres of a 280-acre parcel located in the Agriculture/Forest zone. The property is owned by Terry Walser. The property is located on the east side of Flannigan Creek Road, in Section 23, Township 41 North, Range 05 West, B.M. in Latah County and is referenced as Latah County Assessor's parcel number RP41N05W230023A. The purpose of this hearing is to update the record and make a recommendation to the Board of Commissioners regarding the following:

- To enter recommended Findings of Fact and Conclusions of law pursuant to the District Court's Order on Petition for Judicial Review entered in *Lisher v. Latah County*, Latah County case no. CV-2010-1009.
- Update the record and consider the request by Conditional Use Permit Holder, George Lisher, to modify three terms of Conditional Use Permit # 811. Those requested modifications are limited to the following issues:
 - a. Whether Condition 8 of Conditional Use Permit # 811 should be modified to provide for unlimited hauling of loads on the county road or, in the alternative, expanded limits on the load amount permitted to be hauled.
 - b. Whether Condition 18 of Conditional Use Permit # 811 should be modified to increase the term of Conditional Use Permit # 811 from 6 years to 10 years, or more.
 - c. Whether Condition 7 of Conditional Use Permit # 811 should be modified to eliminate the 75,000 ton blast, crush and removal limitations.

4. Other